

Jeremy Fair

EDUCATION

Master of Music in Composition Ball State University 2005
Outstanding Graduate Student Award 2004 and 2005

Bachelor of Music in Music Engineering Technology Ball State University 2003
Minor in Physics and Electronics
Studied music abroad in Chidambaram, India at Annamalai University March 2000

EXPERIENCE

Big Fish Games Seattle, WA
Customer Support Lead January 2008-present
Manage Tier II Support team and all International CSRs. Motivate others, leading by example in a team environment. Analyze, interpret, and act upon customer support metrics. Conduct regular one-on-ones and team meetings to communicate individual goals and team objectives. Cultivate superior customer service by working with QA to improve team performance and quality. Pin-point site issues and work with operations to fix any issues the customer may experience. Work closely with all departments to inform entire Customer Support team of current issues.

Chromatik d zabu (www.cdzabu.com) Montréal, Qc, Canada
Audio Engineer and Composer 2006-present
Compose original music along with other composers. Engineer and mix albums, including all post-production and web delivery. Manage all tracks through FTP. Assist with recruiting new members.

Ball State University Music Engineering Technology Studio / Center for Media Design Muncie, IN
Composer and Teaching Assistant 2003-2005
Composed and engineered music for a play, a documentary, and many flash videos for the web. Facilitated inter-college creative projects in order to bring together artists from different mediums. Assisted in teaching the following classes: Sound Design, Sound Synthesis, Audio for Video. Chosen to conduct all prospective student tours of Music Technology Facility because of ability with equipment, presentation and communication skills.

Intel Corporation Indianapolis, IN
Training Lead 2004-2007
Trained computer sales persons about Intel technologies. Maintained relationships with store managers in order to help train and assist with merchandise. Extended store coverage resulting in increased number of informed sales staff. Lead a team of five other training specialists in Indianapolis.

SKILLS

Ten years experience working with audio and MIDI including Sound Design, Voice-over, field recording, foley sound, and composition.

Excellent proficiency in HTML, CSS, and Flash applications.

Own and operate eight-track digital recording and composition studio for personal projects.

In-depth knowledge of psychoacoustics and sound reinforcement.

Expertise with the following software: Digidesign Pro Tools, Motu Digital Performer, Cakewalk Sonar, Bias Peak, Cool Edit Pro, Sony Sound Forge and Vegas, Make Music Finale, Cycling 74 Max MSP and Pluggo, Csound, and Soundhack.

Extensive knowledge of music theory and history. Sixteen years experience playing percussion.